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On Deck

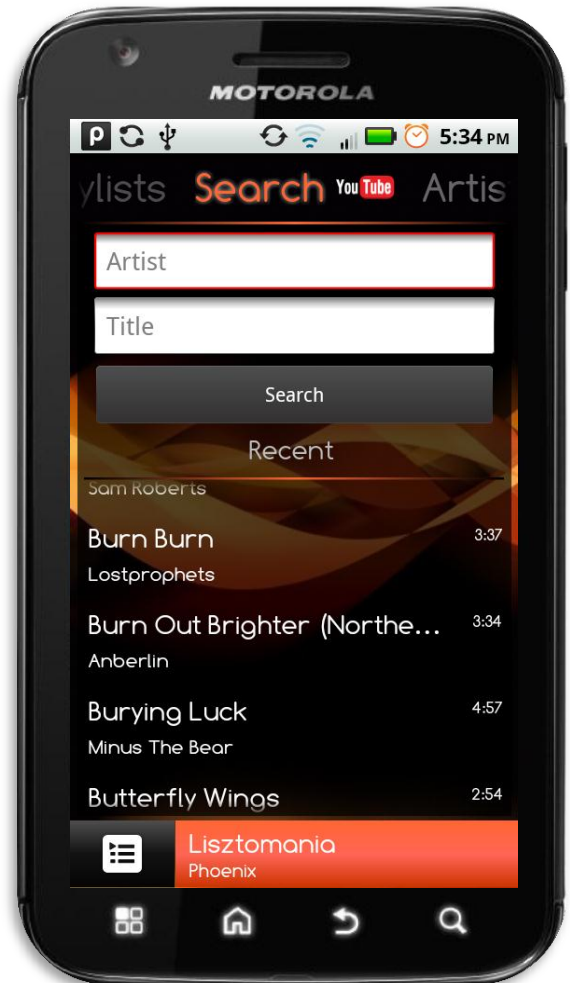
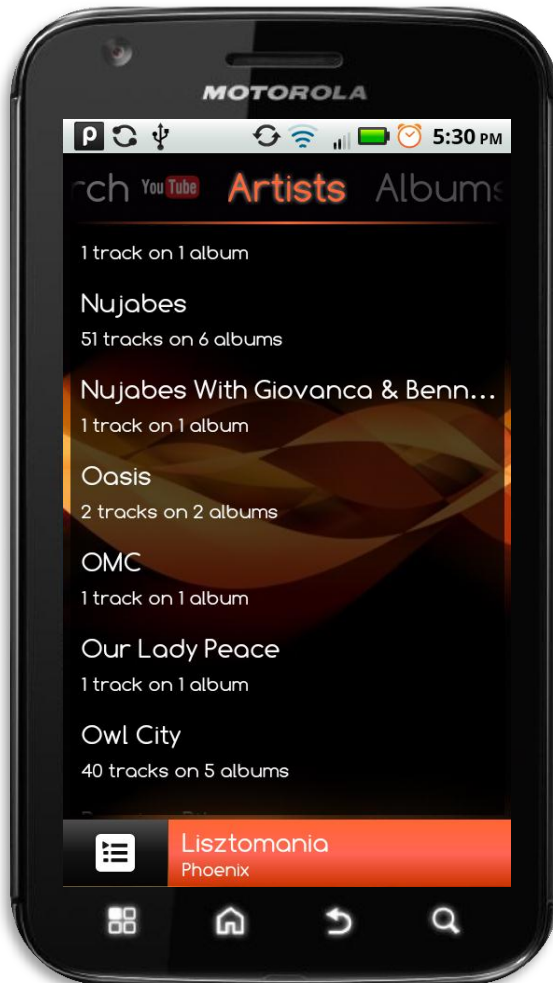
Pitch

- **For** people who like music
- **Dissatisfied** with current media players that are limited in features
- **Our product** is a enhanced media player for Android
- **Provides** integration of streaming media with local content
- **Unlike** any other media player app out there for any platform
- **We assembled** a media player that integrates user's favorite songs on streaming services through YouTube

Problem

- Traditional music apps either:
 - Play local music library
 - Stream radio content
- None integrate both
- Many media players for Android lack polish and are unintuitive to navigate

Screens



Wall(s)

- Technical challenges
 - Getting the streaming media to play within the app itself required a lot of research and tweaking
 - Some streaming music platforms don't have APIs
- Commercial challenges
 - Some legal issues with using YouTube APIs for monetary profits

Competition



- Streaming services generally have a monthly subscription charge

	mp3 library	Audio Service	Cost	Media Syncing	Social
DoubleTwist	X	X	Free, \$5*	X	
last.fm		X	\$3/month		
Pandora		X	Free, \$36/year		X
Grooveshark		X	\$10/month		
OnDeck	X	X	Free/\$1		X





* DoubleTwist airsync allows for wireless syncing of media and costs \$5

Differentiator

- Integrate user's favorite songs on streaming music services through YouTube



Plan

	JAN	FEB	MAR	APR	future
Design and build skeleton media player					
Integrate streaming media					
Build custom database for storage					
Finishing touches and testing					
Continued support and extra features					